



Northeastern University  
Khoury College of  
Computer Sciences

# **$k$ —Nearest Neighbors & Logistic Regression**

## **DS 4400 | Machine Learning and Data Mining I**

**Zohair Shafi**  
**Spring 2026**

**Wednesday | February 4, 2026**

# Today's Outline

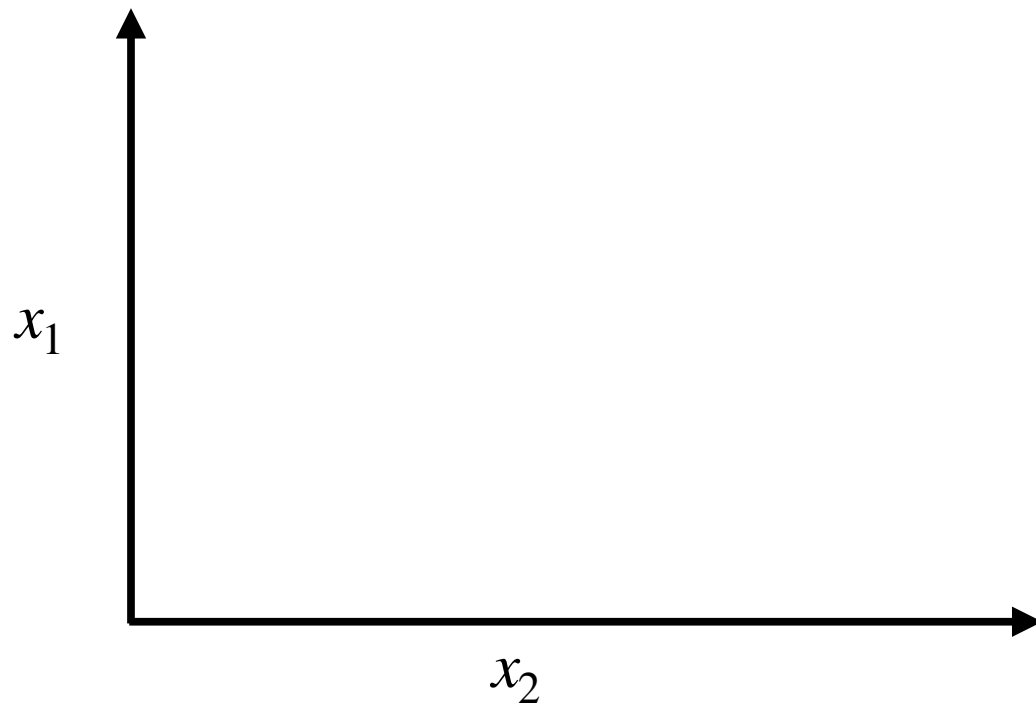
- k-Nearest Neighbors
- Logistic Regression

# k-Nearest Neighbors

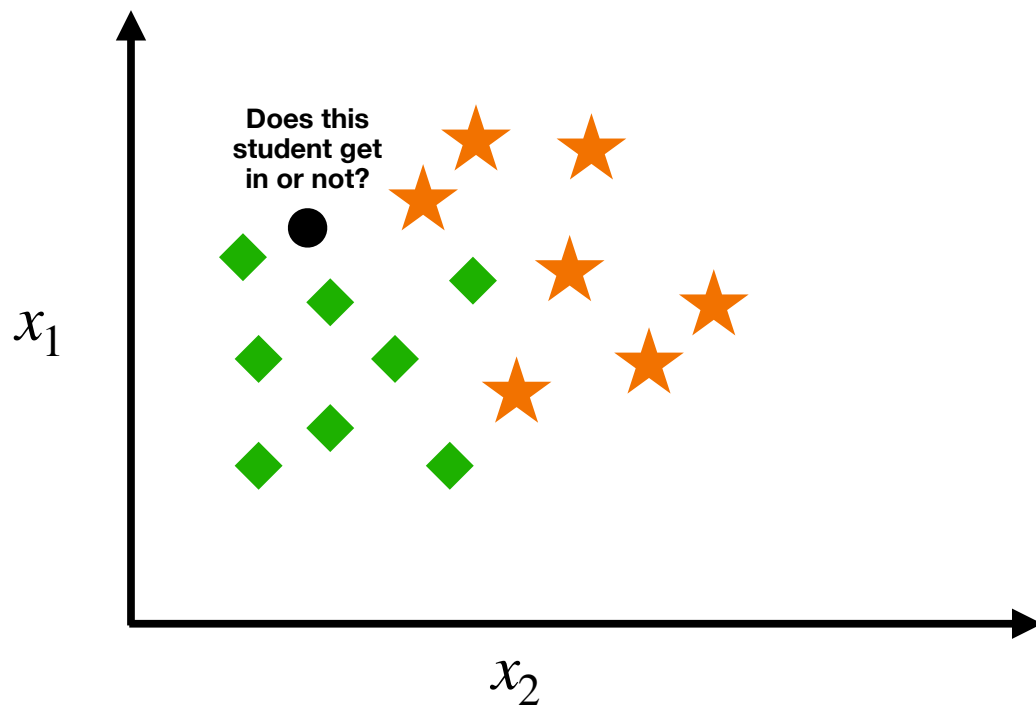
- KNN is a **non-parametric**, instance-based (lazy) learning algorithm.
- It makes no assumptions about the underlying data distribution and stores all training instances **rather than learning explicit parameters**.
- **Key Idea:**
  - Similar instances have similar labels.
  - To classify a new point, find the **K training instances closest to it** and let them vote

# k-Nearest Neighbors

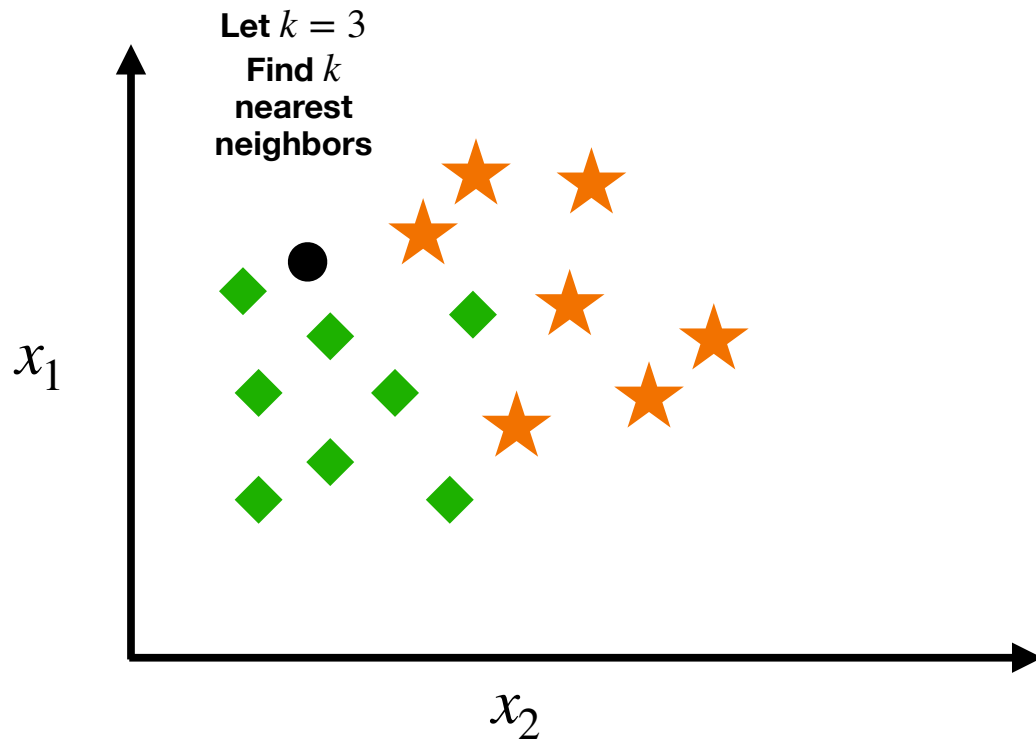
	High School GPA $x_1$	SAT Scores $x_2$	Get Into College? $y$
$x^{(1)}$	3.6	1500	★ = 1
$x^{(2)}$	2.7	950	◆ = 0
$x^{(3)}$	3.7	1300	★ = 1
$x^{(4)}$	3.2	1550	★ = 1
$x^{(5)}$	3.2	1000	◆ = 0
$x^{(new)}$	<b>3.2</b>	<b>1250</b>	<b>?</b>



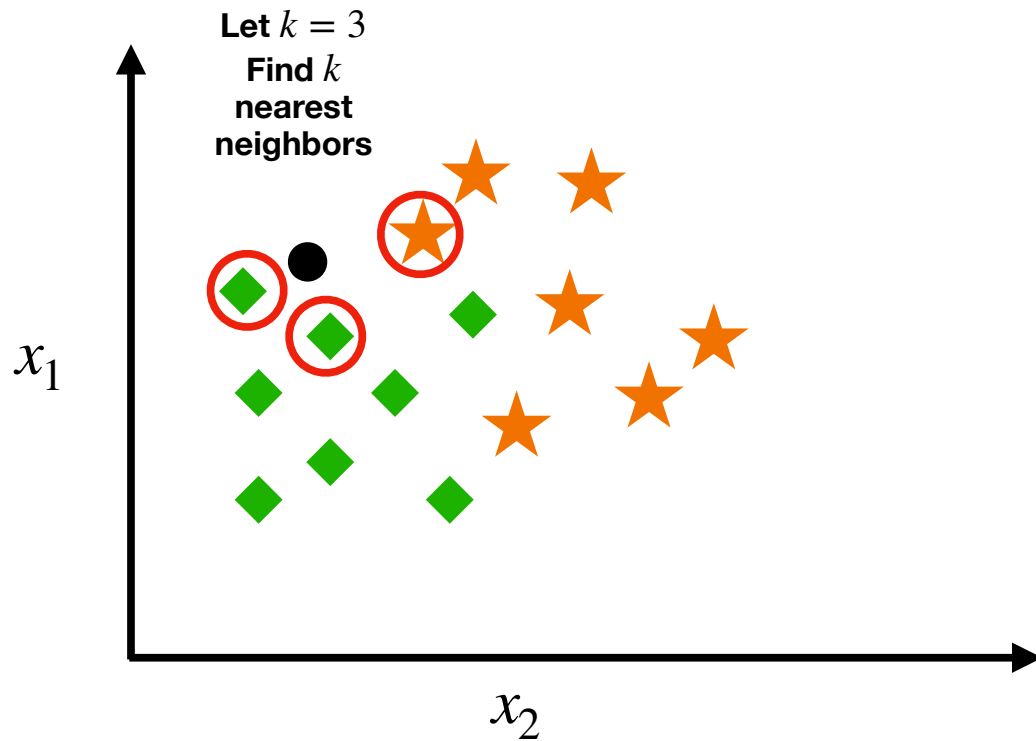
# k-Nearest Neighbors



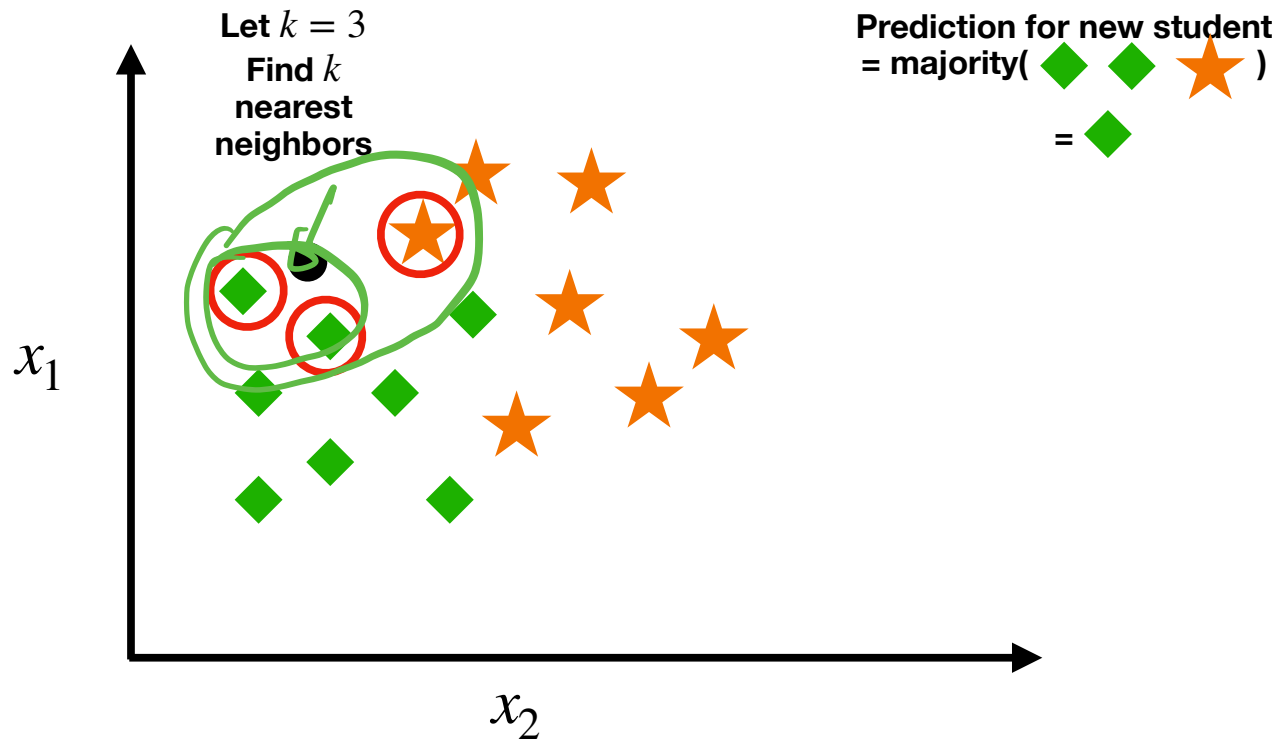
# k-Nearest Neighbors



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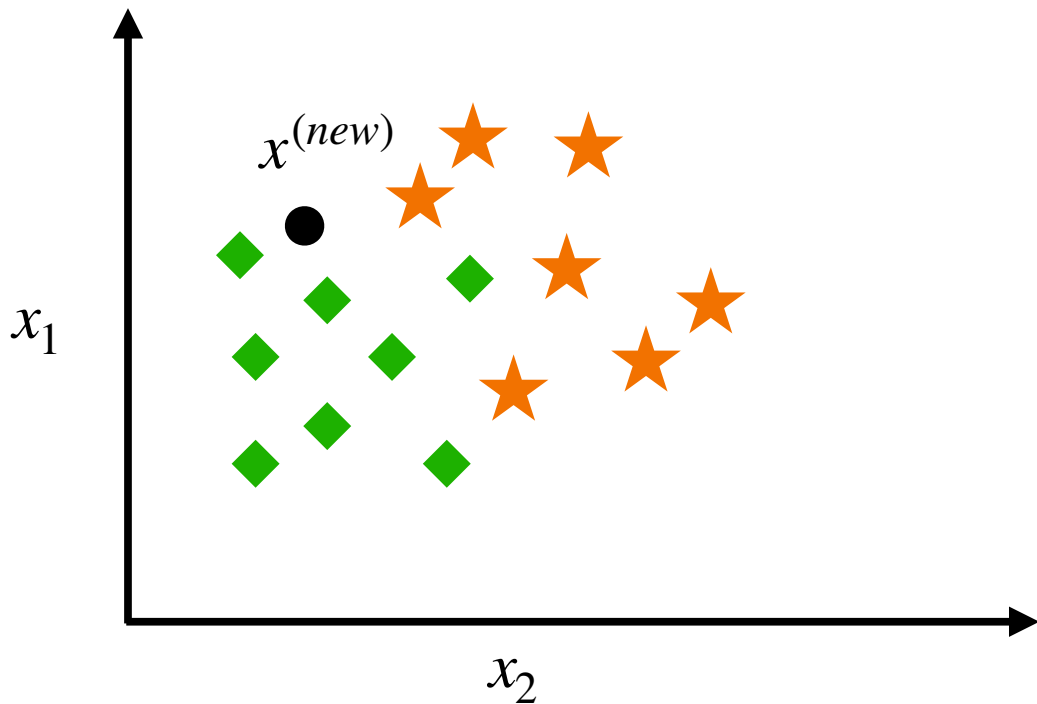


# k-Nearest Neighbors





# k-Nearest Neighbors



## Algorithm:

### Training Phase:

Store all training instances  $(x_{train}, y_{train})$

No computation required. We are not learning any parameters

### Prediction/Testing Phase:

1. Compute distance from new point  $x^{(new)}$  to every other point in the training data
2. Select the top  $k$ -nearest neighbors
3. For classification, return majority class amongst top  $k$
4. For regression, return mean or median of the values of the  $k$ -neighbors

# k-Nearest Neighbors

	High School GPA $x_1$	SAT Scores $x_2$	Get Into College? $y$
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# k-Nearest Neighbors

The choice of the distance metric fundamentally affects which points are being considered “neighbors”

**Euclidean Distance ( $L_2$  Norm):**

$$d(x^{(new)}, x^{(i)}) = \sqrt{\sum_{j=0}^n (x_j^{(new)} - x_j^{(i)})^2}$$

**Manhattan Distance ( $L_1$  Norm):**

$$d(x^{(new)}, x^{(i)}) = \sum_{j=0}^n |x_j^{(new)} - x_j^{(i)}|$$

**Cosine Similarity:**

$$\text{sim}(x^{(new)}, x^{(i)}) = \frac{x^{(new)} \cdot x^{(i)}}{\|x^{(new)}\| \|x^{(i)}\|}$$
$$(\text{distance} = 1 - \text{sim}(x^{(new)}, x^{(i)}))$$

**Algorithm:**

Training Phase:

Store all training instances ( $x_{train}, y_{train}$ )

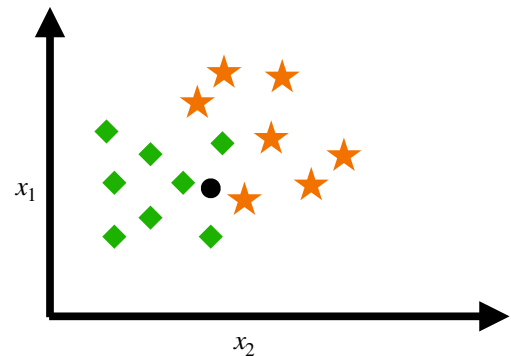
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# k-Nearest Neighbors

## Choosing k



- $k$  is the primary hyper-parameter controlling the bias-variance tradeoff

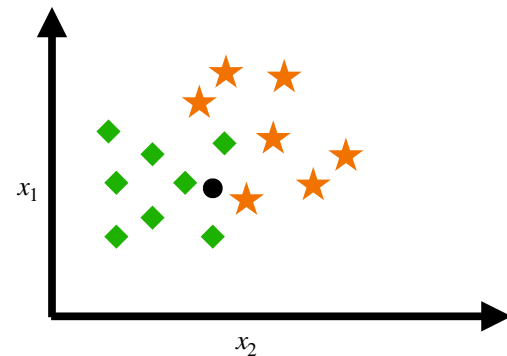
### Small $k$ (e.g. $k = 1$ )

- High variance, low bias
- Decision boundary is highly irregular
- Very sensitive to noise and outliers
- Prone to overfitting, but can capture fine grained structure

### Large $k$ (e.g. $k = m$ )

# k-Nearest Neighbors

## Choosing k



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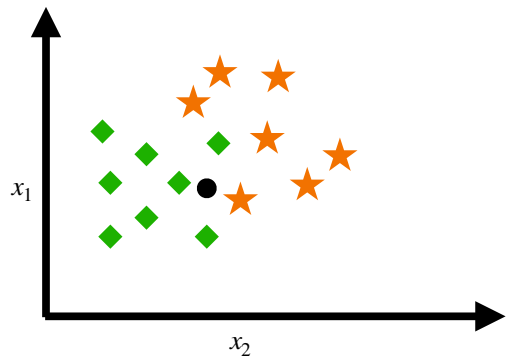
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### Large $k$ (e.g. $k = m$ )

- High bias, low variance
- Decision boundary is very smooth
- Robust to noise, but may miss local patterns
- At the extreme of  $k = m$ , always predicts majority class

# k-Nearest Neighbors

## Choosing k



- $k$  is the primary hyper-parameter controlling the bias-variance tradeoff

### Small $k$ (e.g. $k = 1$ )

- High variance, low bias
- Decision boundary is highly irregular
- Very sensitive to noise and outliers
- Prone to overfitting, but can capture fine grained structure

### Practical Tips

- Start with  $k = \sqrt{m}$
- Use cross-validation to select optimal  $k$
- If  $k$  is odd, it avoids ties in binary classification
- $k$  should be smaller than the smallest class size

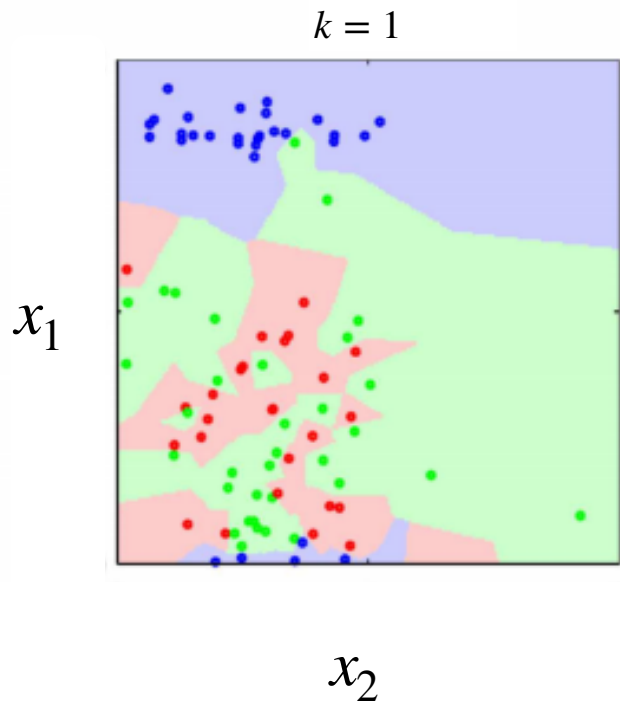
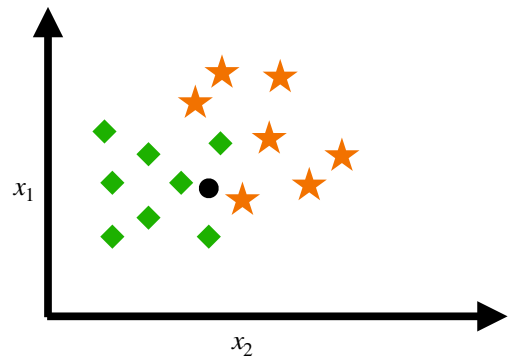
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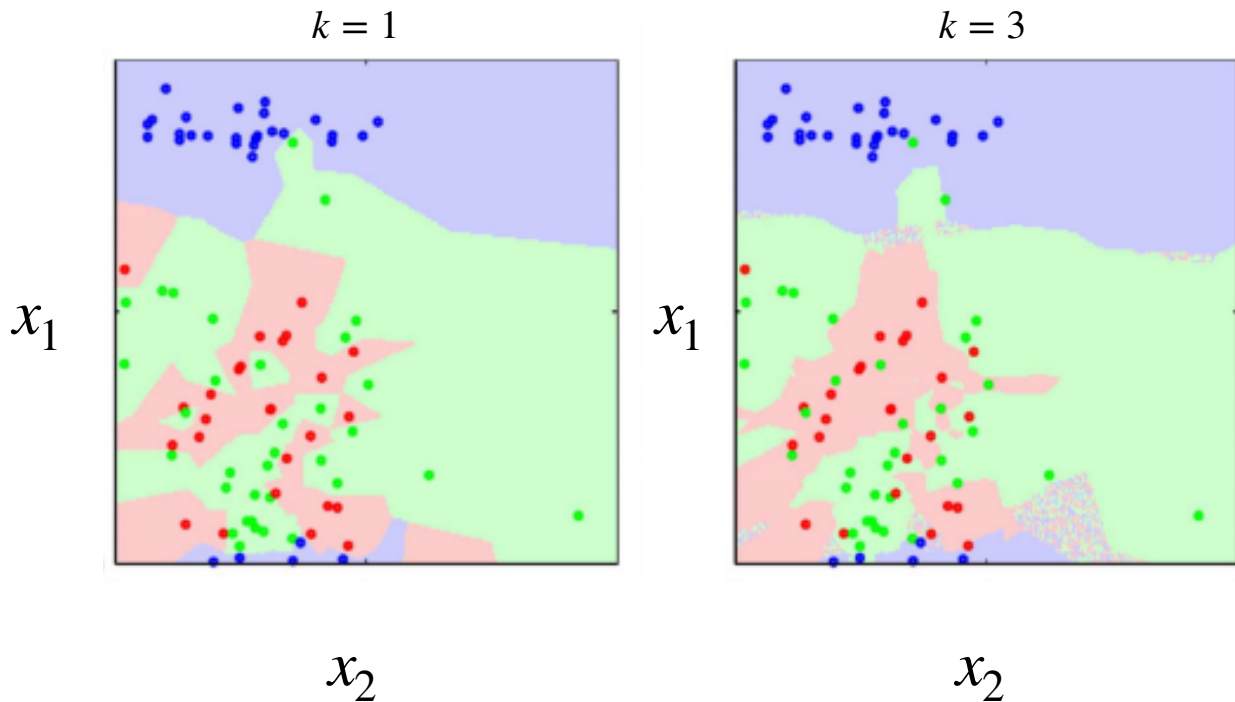
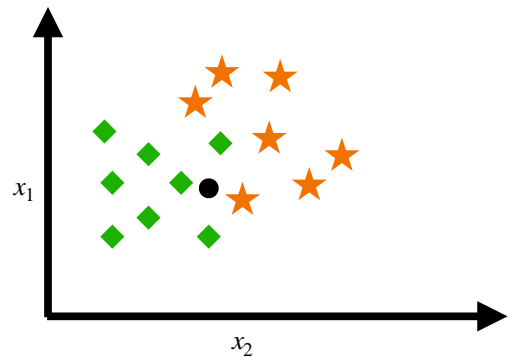
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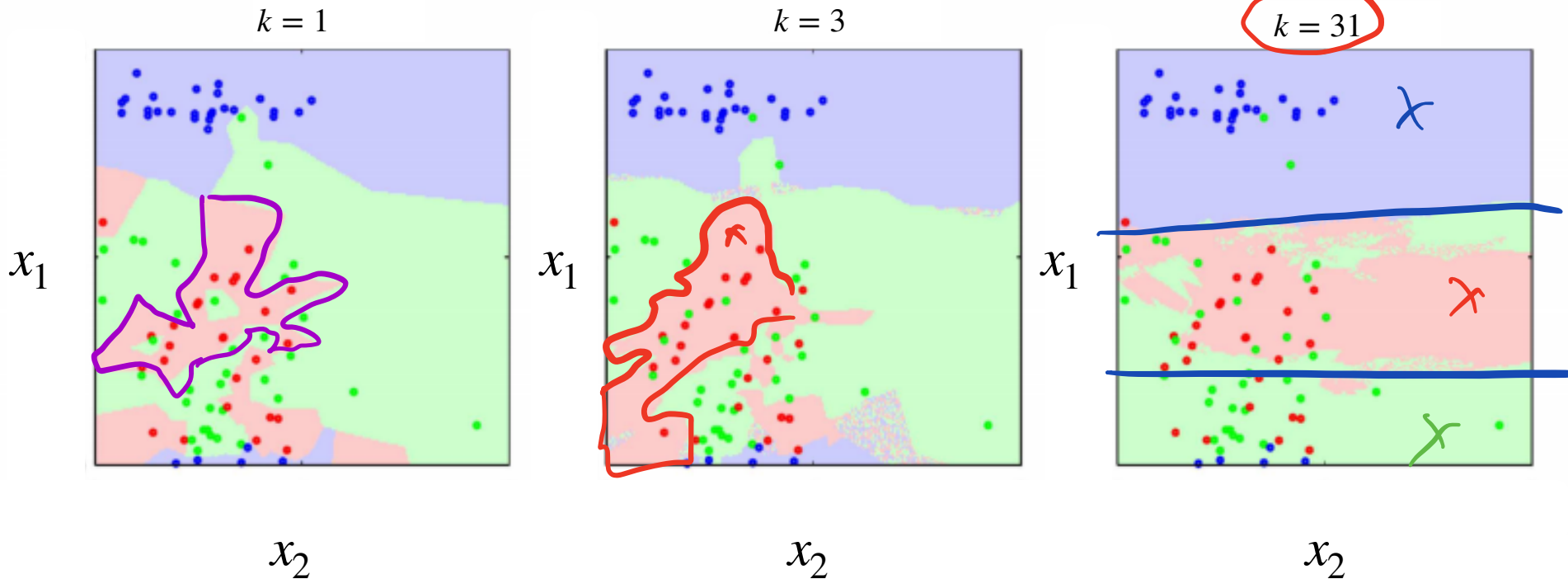
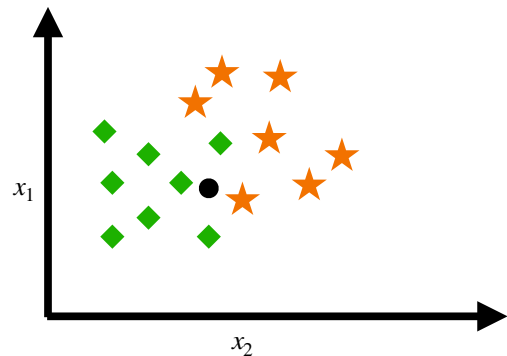




# k-Nearest Neighbors

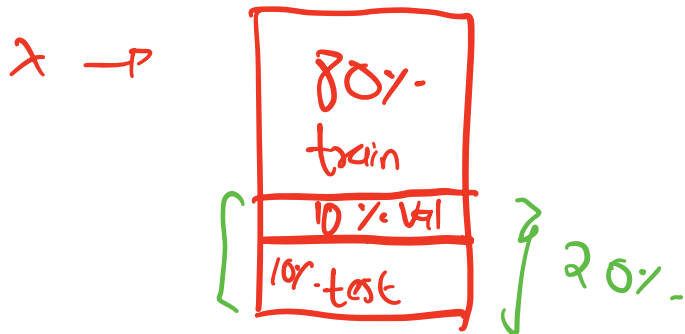
## Choosing k

- $k$  is the primary hyper-parameter controlling the bias-variance tradeoff



# k-Nearest Neighbors

## Choosing k - Cross-validation



- Why Not Just Use Training Error?
  - A model that memorizes the training data achieves zero training error but fails on new data.
  - Training error is a biased (optimistic) estimate of true generalization performance.
  - We need to estimate how well our model will perform on **unseen data**.

# k-Nearest Neighbors

## Choosing k - Cross-validation

- Naive Solution - Train/Test Split
  - Split data into training set (say 80%) and test set (20%).
  - Train on training set, evaluate on test set.

# k-Nearest Neighbors

## Choosing k - Cross-validation

- Naive Solution - Train/Test Split
  - Split data into training set (say 80%) and test set (20%).
  - Train on training set, evaluate on test set.
  - Issues:
    - Wastes data - 20% of precious labeled data is never used for training
    - High variance - Performance estimate depends heavily on **which points land in the test set**
    - No hyperparameter tuning: If we use the test set to select hyperparameters, we're overfitting to the test set - (using **validation set** is a possible fix for this issue)

# k-Nearest Neighbors

## Choosing k - Cross-validation

- Naive Solution - Train/Test Split
  - **Data Leakage Issue**
    - If we repeatedly evaluate on the test set while tuning hyperparameters, information about the test set **leaks** into our model selection process.
    - The test error becomes optimistically biased - no longer a valid estimate of **generalization**

# k-Nearest Neighbors

## Choosing k - Cross-validation

- **Solution!**
- Use cross-validation
  - Use **all data** for both training and validation
  - Get **reliable performance estimates** with uncertainty quantification
  - Select hyperparameters **without contaminating the final test set**

Different  $k$  from  $k$ —nearest neighbors

# **k-Fold Cross Validation** Algorithm

	$x_1$	$x_2$	$x_3$	$x_4$
$x^{(1)}$				
$x^{(2)}$				
$x^{(3)}$				
$x^{(4)}$				
$x^{(5)}$				
$x^{(6)}$				
$x^{(7)}$				
$x^{(8)}$				
$x^{(9)}$				
$x^{(10)}$				

## Algorithm

1. Shuffle the dataset randomly
2. Split data into  $k$  equally-sized folds (or partitions)
3. for each fold  $i = 1, 2, \dots, k$ :
  - 3a. Use fold  $i$  as the validation set
  - 3b. Use the remaining  $k - i$  folds as the training set
  - 3c. Train the model on the training set
  - 3d. Evaluate on the validation set, record performance metric
4. Aggregate the K performance estimates

# k-Fold Cross Validation

## Algorithm

	$x_1$	$x_2$	$x_3$	$x_4$
$x^{(1)}$				
$x^{(2)}$				
$x^{(3)}$				
$x^{(4)}$				
$x^{(5)}$				
$x^{(6)}$				
$x^{(7)}$				
$x^{(8)}$				
$x^{(9)}$				
$x^{(10)}$				

Let's say we want to run  
 $k = 5$ -fold cross validation

## Algorithm

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# k-Fold Cross Validation

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$x^{(2)}$				
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$x^{(4)}$				
$x^{(5)}$				
$x^{(6)}$				
$x^{(7)}$				
$x^{(8)}$				
$x^{(9)}$				
$x^{(10)}$				

Validation Set  $D_1$

Let's say we want to run  
 $k = 5$ -fold cross validation

Train on **8 rows**, test on **2 row**

$$CV_1 = \frac{1}{|D_1|} \sum_{D_1} \ell(y_{D_1}, f_{\theta}(D_1))$$

## Algorithm

1. Shuffle the dataset randomly
2. Split data into  $k$  equally-sized folds (or partitions)
3. for each fold  $i = 1, 2, \dots, k$ :
  - 3a. Use fold  $i$  as the validation set
  - 3b. Use the remaining  $k - i$  folds as the training set
  - 3c. Train the model on the training set
  - 3d. Evaluate on the validation set, record performance metric
4. Aggregate the  $K$  performance estimates

# k-Fold Cross Validation

## Algorithm

	$x_1$	$x_2$	$x_3$	$x_4$
$x^{(1)}$				
$x^{(2)}$				
$x^{(3)}$				
$x^{(4)}$				
$x^{(5)}$				
$x^{(6)}$				
$x^{(7)}$				
$x^{(8)}$				
$x^{(9)}$				
$x^{(10)}$				

Let's say we want to run  
 $k = 5$ -fold cross validation

Train on **8 rows**, test on **2 row**

$$CV_2 = \frac{1}{D_2} \sum_{D_2} \ell(y_{D_2}, f_{\theta}(D_2))$$

## Algorithm

1. Shuffle the dataset randomly
2. Split data into  $k$  equally-sized folds (or partitions)
3. for each fold  $i = 1, 2, \dots, k$ :
  - 3a. Use fold  $i$  as the validation set
  - 3b. Use the remaining  $k - i$  folds as the training set
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  - 3d. Evaluate on the validation set, record performance metric
4. Aggregate the K performance estimates

# k-Fold Cross Validation

## Algorithm

	$x_1$	$x_2$	$x_3$	$x_4$
$x^{(1)}$				
$x^{(2)}$				
$x^{(3)}$				
$x^{(4)}$				
$x^{(5)}$				
$x^{(6)}$				
$x^{(7)}$				
$x^{(8)}$				
$x^{(9)}$				
$x^{(10)}$				

Let's say we want to run  
 $k = 5$ -fold cross validation

Train on **8 rows**, test on **2 row**

$$CV_3 = \frac{1}{D_3} \sum_{D_3} \ell(y_{D_3}, f_{\theta}(D_3))$$

## Algorithm

1. Shuffle the dataset randomly
2. Split data into  $k$  equally-sized folds (or partitions)
3. for each fold  $i = 1, 2, \dots, k$ :
  - 3a. Use fold  $i$  as the validation set
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# k-Fold Cross Validation

## Algorithm

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$x^{(2)}$				
$x^{(3)}$				
$x^{(4)}$				
$x^{(5)}$				
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$x^{(7)}$				
$x^{(8)}$				
$x^{(9)}$				
$x^{(10)}$				

Let's say we want to run  
 $k = 5$ -fold cross validation

Train on **8 rows**, test on **2 row**

$$CV_4 = \frac{1}{D_4} \sum_{D_4} \ell(y_{D_4}, f_{\theta}(D_4))$$

## Algorithm

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# k-Fold Cross Validation

## Algorithm

	$x_1$	$x_2$	$x_3$	$x_4$
$x^{(1)}$	Validation Set $D_5$			
$x^{(2)}$				
$x^{(3)}$				
$x^{(4)}$				
$x^{(5)}$				
$x^{(6)}$				
$x^{(7)}$				
$x^{(8)}$				
$x^{(9)}$				
$x^{(10)}$				

Let's say we want to run  
 $k = 5$ -fold cross validation

Train on **8 rows**, test on **2 row**

$$CV_5 = \frac{1}{D_5} \sum_{D_5} \ell(y_{D_5}, f_{\theta}(D_5))$$

## Algorithm

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# k-Fold Cross Validation

## Algorithm

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Let's say we want to run  
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Train on **8 rows**, test on **2 row**

Mean CV Score:

$$\bar{CV} = \frac{1}{k} \sum_{i=1}^k CV_i$$

## Algorithm

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LOOC



k-value	Training Size	Properties
<u>k=2</u>	<u>50%</u>	High Bias <u>Low Variance</u> <u>Fast</u>
<u>k=5</u>	<u>80%</u>	Good Balance <u>Commonly Used</u>
k=10	90%	Low Bias Commonly Used
<u>k=m-1</u>	m-1 samples	<u>Low Bias</u> <u>Highest Variance</u> <u>Slow</u>

# k-Fold Cross Validation

## Algorithm

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Let's say we want to run  
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Mean CV Score:

$$\bar{CV} = \frac{1}{k} \sum_{i=1}^k CV_i$$

$k$ -fold CV requires  
**training  $k$  models.**

If training is expensive,  
smaller  $k$  is preferred.

k-value	Training Size	Properties
$k=2$	50%	High Bias Low Variance Fast
$k=5$	80%	Good Balance Commonly Used
$k=10$	90%	Low Bias Commonly Used
$k=m-1$	$m-1$ samples	Low Bias Highest Variance Slow



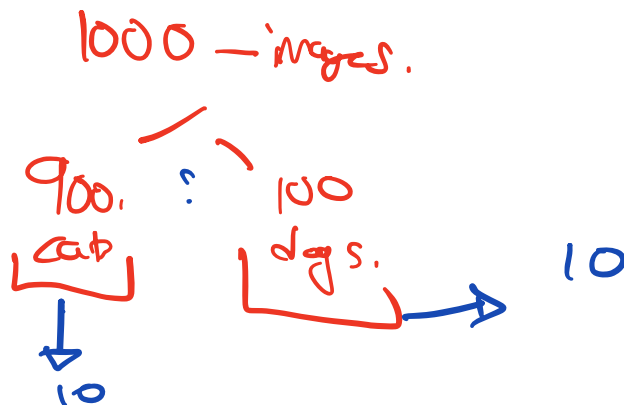
# k-Fold Cross Validation

## Variants

	$x_1$	$x_2$	$x_3$	$x_4$
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### Stratified Cross-Validation

- The Problem with Random Splits
  - For imbalanced classification, random splits may create folds with different class distributions.
  - **One fold might have 40% positives while another has 20%, leading to unreliable estimates.**
  - Stratified sampling ensures each fold has approximately the same class distribution as the full dataset.
- Algorithm:
  - Separate samples by class
  - For each class, distribute samples evenly across  $k$ -folds
  - Combine to form final folds



# Back to k-Nearest Neighbors

## Practical Issues

- Feature Scaling ↗
- Curse of Dimensionality
- Space and computational complexity

- GPA  $\rightarrow 0 - 4.0$   
- SAT  $\rightarrow 0 - 1600$

Distance:  $\sum_{i=0}^2 (x_i^{(1)} - x_i^{(2)})^2$

# Back to k-Nearest Neighbors

## Practical Issues - Feature Scaling

- KNN is **highly sensitive** to feature scales because distance metrics are dominated by features with larger ranges.
- Example:
  - If feature A ranges from 0-1 and feature B ranges from 0-1000
  - Euclidean distance is almost **entirely determined by feature B**.
  - Solution: Always normalize or standardize features before applying kNN.

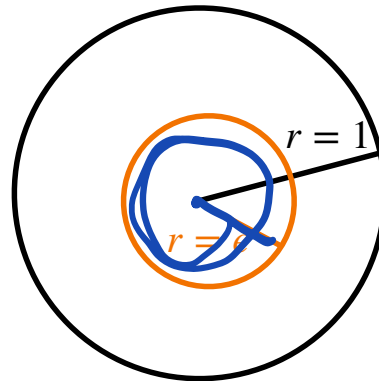
GPA SAT

# Back to k-Nearest Neighbors

## Practical Issues - Curse of Dimensionality

- KNN suffers severely in high-dimensional spaces:
  - Distance concentration: As dimensionality increases, **distances between points become increasingly similar**.
  - The ratio of nearest to farthest neighbor approaches 1, making the concept of “nearest” meaningless.

$$\frac{\sqrt{d}(1-\epsilon)^2}{\sqrt{d}1^2} = \frac{(1-\epsilon)^2}{1^2} \rightarrow$$



# Back to k-Nearest Neighbors

## Practical Issues - Curse of Dimensionality

- KNN suffers severely in high-dimensional spaces:
  - Distance concentration: As dimensionality increases, **distances between points become increasingly similar**.
  - **The ratio of nearest to farthest neighbor approaches 1**, making the concept of “nearest” meaningless.
- Irrelevant features: In high dimensions, many features may be irrelevant, adding noise to distance calculations.
- Mitigation strategies:
  - Dimensionality reduction (PCA, feature selection)
  - Feature weighting based on relevance
  - Consider other algorithms for  $d > 20$

GPA [SAT] . . . .

↑

# Back to k-Nearest Neighbors

## Practical Issues - Computational Complexity

- Training:  $O(1)$  - just store the data

# Back to k-Nearest Neighbors

## Practical Issues - Computational Complexity

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- Prediction (naive):
  - $O(nm)$  per query, where  $m$  is training set size and  $n$  is dimensionality.
  - Must compute distance to **all**  $m$  points.

# Back to k-Nearest Neighbors

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- Prediction (naive):
  - $O(nm)$  per query, where  $m$  is training set size and  $n$  is dimensionality.
  - Must compute distance to **all**  $m$  points.
- Prediction (optimized) - Data structures can accelerate nearest neighbor search:
  - **KD-trees**:  $O(\underline{n \log m})$  average case for low dimensions, but degrades to  $O(nm)$  in high dimensions
  - **Ball trees**: Better for high dimensions than KD-trees
  - **Locality-sensitive hashing (LSH)**: Approximate nearest neighbors in  $O(n)$  with preprocessing



# Back to k-Nearest Neighbors

## Practical Issues - Computational Complexity

$$y = \underset{1}{\mathcal{O}_y}^T \underset{1}{\mathcal{O}_x} z$$

- Training:  $O(1)$  - just store the data
- Prediction (naive):
  - $O(nm)$  per query, where  $m$  is training set size and  $n$  is dimensionality.
  - Must compute distance to **all**  $m$  points.
- Prediction (optimized) - Data structures can accelerate nearest neighbor search:
  - **KD-trees**:  $O(n \log m)$  average case for low dimensions, but degrades to  $O(nm)$  in high dimensions
  - **Ball trees**: Better for high dimensions than KD-trees
  - **Locality-sensitive hashing (LSH)**: Approximate nearest neighbors in  $O(n)$  with preprocessing
- Space complexity:  $O(nm)$  to store the training data.

# Back to k-Nearest Neighbors

## Practical Issues

$$y = \underbrace{\theta_0}_{SAT} x_1 + \underbrace{\theta_1}_{GPA} x_2 + \underbrace{\theta_2}_{0} \boxed{x_3}$$

$\alpha \frac{(1-\epsilon)^d}{1^d}$

### Pros

- Simple to understand and implement
- No training phase (fast to “train”)
- Naturally handles multi-class classification
- Non-parametric: makes no distributional assumptions
- Can capture arbitrarily complex decision boundaries
- Easily adapts to new training data (just add it)

### Cons

- Slow prediction for large datasets
- High memory requirement (stores all training data)
- Sensitive to irrelevant features and feature scaling
- Struggles in high dimensions (curse of dimensionality)
- No interpretable model or feature importance
- Requires meaningful distance metric

# Back to k-Nearest Neighbors

## When to use k-NN?

### Use

- Small to medium datasets
- Low to moderate dimensionality ( $n < 20$ )
- Non-linear decision boundaries expected
- Data arrives incrementally (online learning)
- Quick baseline model needed

### Don't Use

- Large datasets with real-time prediction requirements
- Very high-dimensional data
- Features have varying relevance
- Interpretability is required

# Today's Outline

- k-Nearest Neighbors
- **Logistic Regression**

# Logistic Regression

- ① Model:  $\hat{y} = \theta_0 + \theta_1 x$ .
- ② Loss : Mean Squared Error :  $\frac{1}{m} (\overset{\text{true}}{y} - \overset{\text{predicted}}{\hat{y}})^2$
- ③ Differentiate loss  $\begin{cases} \rightarrow \text{set 0} \rightarrow \text{closed form} \\ \rightarrow \text{Gradient descent.} \end{cases}$

① Model.

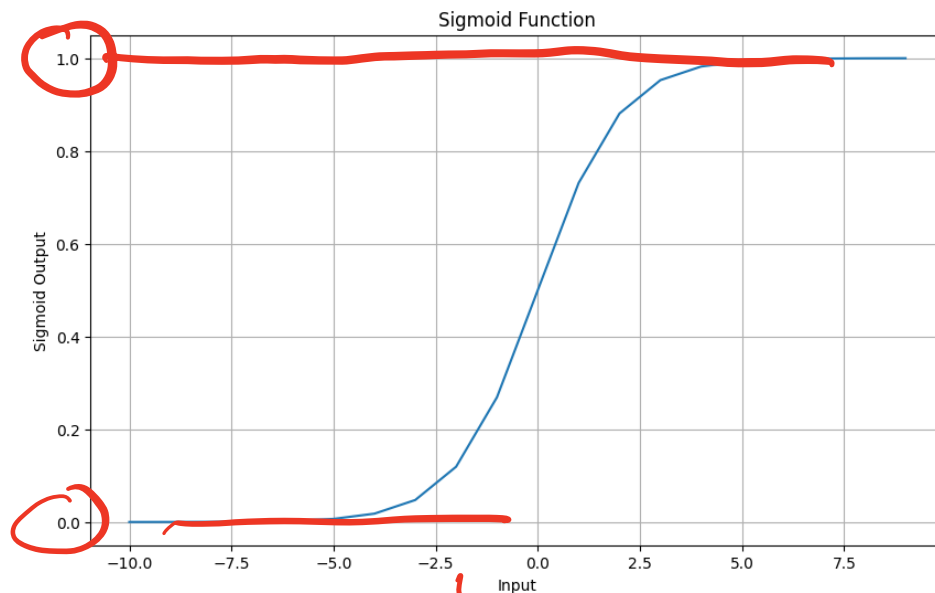
②  
③

# Logistic Regression

- Despite its name, logistic regression is a **classification** algorithm.
- It models the probability of class membership using a logistic (sigmoid) function.

Sigmoid:  $\sigma(x) = \frac{1}{1 + e^{-x}}$

$$\sigma(\theta_0 + \theta_1 x) = \hat{y}$$

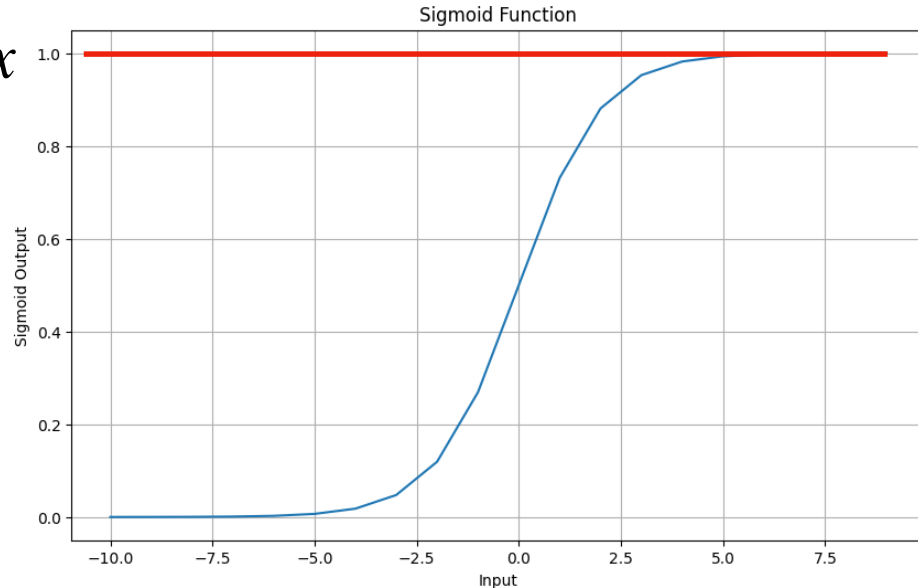


# Logistic Regression

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$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

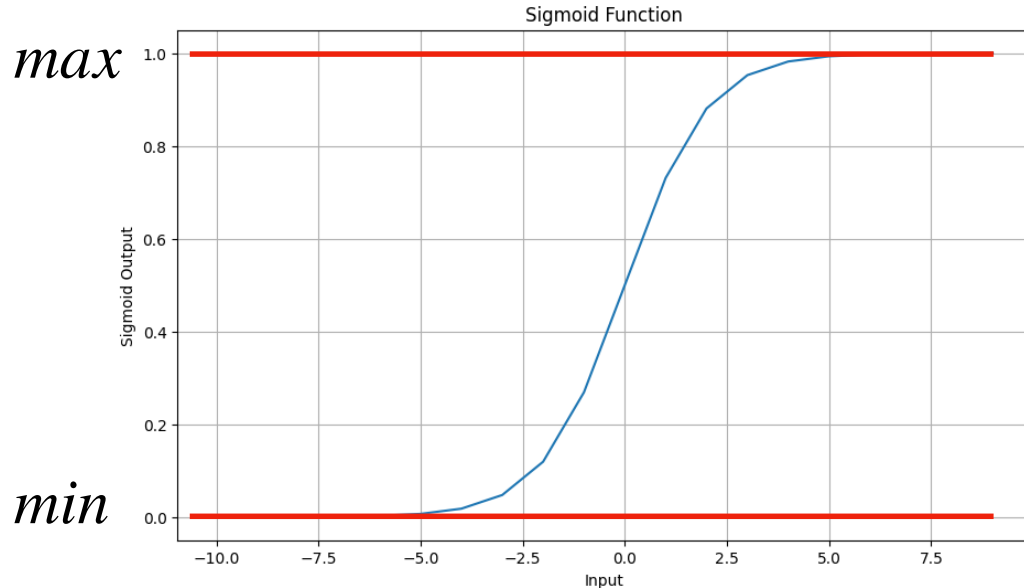
*max*



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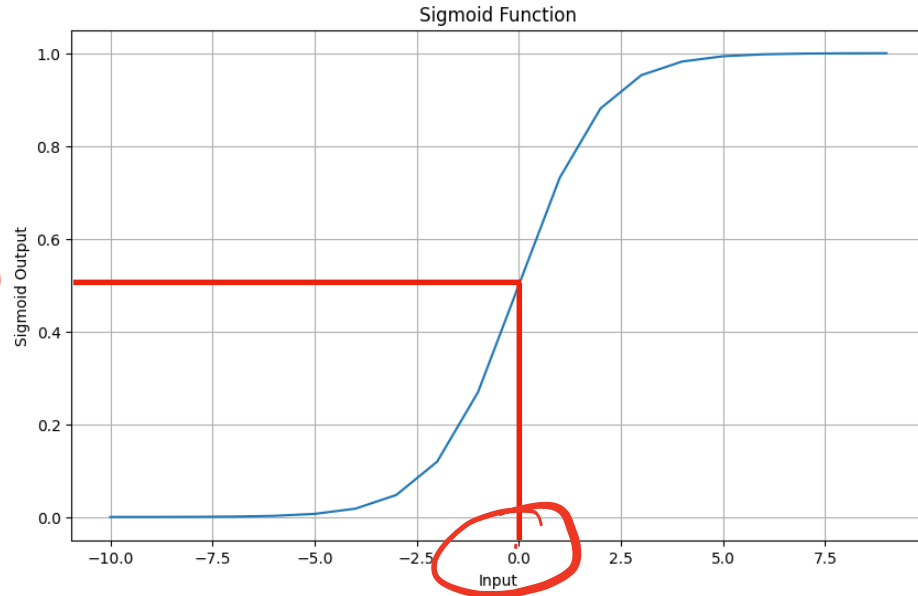


# Logistic Regression

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- It models the probability of class membership using a logistic (sigmoid) function.

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

*mid = 0.5*

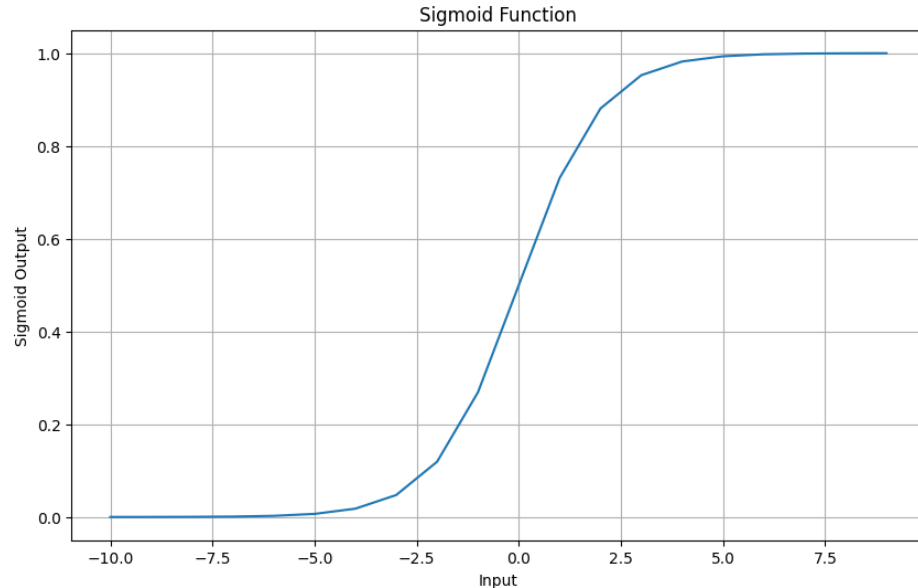


# Logistic Regression

- Despite its name, logistic regression is a **classification** algorithm.
- It models the probability of class membership using a logistic (sigmoid) function.

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

- Linear regression predicts **unbounded** real values as  $\hat{y} = \theta_0 + \theta_1 \cdot x$
- But we need probabilities in  $[0, 1]$



# Logistic Regression

$$\theta_0 + \theta_1 x \leq 0$$

- Wrap the linear regression equation in a Sigmoid function
- Logistics regression models the probability of the positive class

$$\mathbb{P}(Y = 1 | X = x) = \sigma(\theta_0 + \theta_1 \cdot x) = \frac{1}{1 + e^{-(\theta_0 + \theta_1 \cdot x)}}$$

The decision boundary is the hyperplane where  $\mathbb{P}(Y = 1 | X = x) = \underline{0.5}$ , which occurs when  $\theta_0 + \theta_1 \cdot x = 0$

$$\sigma(0) = 50\% \\ \sigma(>0) = 1$$

$$\sigma(<0) = 0$$

# Logistic Regression

The decision boundary is the hyperplane where  $\mathbb{P}(Y = 1 \mid X = x) = 0.5$ , which occurs when  $\theta_0 + \theta_1 \cdot x = 0$

**Assume that threshold = 0.5**

If  $\theta_0 + \theta_1 \cdot x \geq 0$ , classify as “positive class”  
Why?

# Logistic Regression

The decision boundary is the hyperplane where  $\mathbb{P}(Y = 1 \mid X = x) = 0.5$ , which occurs when  $\theta_0 + \theta_1 \cdot x = 0$

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Because  $\sigma(k \geq 0) \geq 0.5$

# Logistic Regression

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Why?

Because  $\sigma(k \geq 0) \geq 0.5$

If  $\theta_0 + \theta_1 \cdot x \leq 0$ , classify as “negative class”

Why?

# Logistic Regression

Model:  $\hat{y} = \sigma(\theta_0 + \theta_1 x)$

$z = 0$   
 $\sigma(z) = 0.5$   
 $z > 0$   
 $\sigma(z) > 0.5$  +ve

$z < 0$   
 $\sigma(z) < 0.5$  -ve

The decision boundary is the hyperplane where  $\mathbb{P}(Y = 1 | X = x) = 0.5$ , which occurs when  $\theta_0 + \theta_1 \cdot x = 0$

$\theta_0 + \theta_1 x^{(new)}$

**Assume that threshold = 0.5**

If  $\theta_0 + \theta_1 \cdot x \geq 0$ , classify as “positive class”

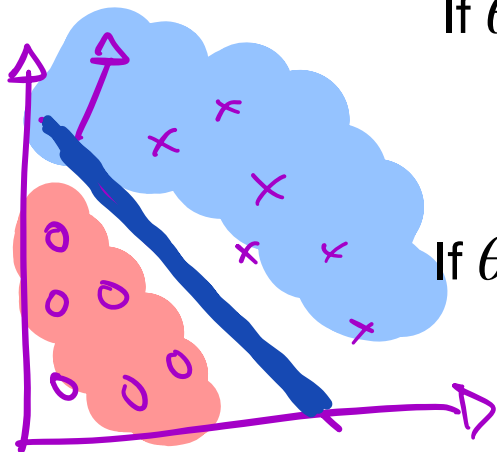
Why?

Because  $\sigma(k \geq 0) \geq 0.5$

If  $\theta_0 + \theta_1 \cdot x \leq 0$ , classify as “negative class”

Why?

Because  $\sigma(k \leq 0) \leq 0.5$



# Logistic Regression

Model:

$$\hat{y} = \sigma(\theta_0 + \theta_1 \cdot x)$$

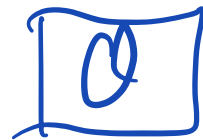
Loss:

$$\ell(\theta) = \frac{1}{m} \sum_{i=1}^m y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$



# Logistic Regression

How do we train this?



## Maximum Likelihood Estimation

Maximum Likelihood Estimation (MLE) is a principled method for **estimating the parameters of a statistical model.**

**Key Idea** - Choose parameters that make the observed data **most probable.**

# Logistic Regression

How do we train this?  $\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix}$

$$D = \{ (\underset{\text{input}}{x^{(1)}}, \underset{\text{output}}{y^{(1)}}), (x^{(2)}, y^{(2)}), \dots \}$$



## Maximum Likelihood Estimation

Maximum Likelihood Estimation (MLE) is a principled method for **estimating the parameters of a statistical model**.

**Key Idea** - Choose parameters that make the observed data **most probable**.

$\theta_A = \begin{bmatrix} \theta_{A0} \\ \theta_{A1} \end{bmatrix}$  - Given some dataset  $D$  and a model with parameters  $\theta$   
 $\theta_B = \begin{bmatrix} \theta_{B0} \\ \theta_{B1} \end{bmatrix}$  -  
 $\theta_C = \begin{bmatrix} \theta_{C0} \\ \theta_{C1} \end{bmatrix}$  -

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \mathbb{P}(D | \theta)$$

# Logistic Regression

How do we train this?

## Maximum Likelihood Estimation

**Key Idea - Choose parameters that make the observed data most probable.**

Given some dataset  $D$  and a model with parameters  $\theta$

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \mathbb{P}(D | \theta)$$

Probability that we observe training dataset  $D$ , given  
that the model has parameters  $\theta$

# Logistic Regression

How do we train this?

## Maximum Likelihood Estimation

**Key Idea - Choose parameters that make the observed data most probable.**

Given some dataset  $D$  and a model with parameters  $\theta$

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \mathbb{P}(D | \theta)$$

Find  $\theta$  such that this probability is maximized

# Logistic Regression

How do we train this?

## Maximum Likelihood Estimation

**Key Idea - Choose parameters that make the observed data most probable.**

Given some dataset  $D$  and a model with parameters  $\theta$

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \mathbb{P}(D | \theta)$$

Under what parameter values would we have been **most likely to observe exactly the data we did observe?**

# Logistic Regression

How do we train this?

Maximum Likelihood Estimation

What we want to find:

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \mathbb{P}(D | \theta)$$

**Probability:**

$\mathbb{P}(D | \theta)$  - Given fixed parameters  $\theta$ ,  
what is the probability of observing data  $D$ ?

This is a function of  $D$  with  $\theta$  fixed.

$\theta_A$   
 $\theta_B$   
 $\theta_C$

# Logistic Regression



How do we train this?

## Maximum Likelihood Estimation

What we want to find:

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \mathbb{P}(D | \theta)$$

**Probability:** —

$\mathbb{P}(D | \theta)$  - Given fixed parameters  $\theta$ ,  
what is the probability of observing data  $D$ ?

This is a function of  $D$  with  $\theta$  fixed.

**Likelihood:** —

$L(\theta | D) = \mathbb{P}(D | \theta)$  - Given fixed observed data  $D$ , how **likely** are different parameter values  $\theta$ ?  
This is a function of  $\theta$  with  $D$  fixed.

# Logistic Regression

## Likelihood Function

$$D \rightarrow \{(x^{(1)}, y^{(1)}) \dots (x^{(m)}, y^{(m)})\}$$

For **independent** observations (rows of data)  $D = \{x^{(1)}, x^{(2)}, x^{(3)}, \dots, x^{(m)}\}$ , the likelihood is the **product** of individual probabilities

$$L(\theta | D) = \mathbb{P}(D | \theta) = \prod_{i=1}^m \mathbb{P}(x^{(i)} | \theta)$$

$$P(x^{(1)} | \theta) \cdot P(x^{(2)} | \theta) \dots P(x^{(m)} | \theta)$$



# Logistic Regression

## Likelihood Function

$$\phi(0|0)$$

$$a \cdot b$$
$$\log(a \cdot b) = \log a + \log b$$

For **independent** observations (rows of data)  $D = \{x^{(1)}, x^{(2)}, x^{(3)}, \dots, x^{(m)}\}$ , the likelihood is the **product** of individual probabilities

$$\rightarrow \log(L(\theta|D)) = \mathbb{P}(D|\theta) = \prod_{i=1}^m \mathbb{P}(x^{(i)}|\theta) \leftarrow$$

But, products are numerically **unstable** and difficult to differentiate

So, we take *log* on both sides to convert products to sums

$$\log(L(\theta|D)) = \sum_{i=1}^m \log(\mathbb{P}(x^{(i)}|\theta))$$

# Logistic Regression

## Likelihood Function

For **independent** observations (rows of data)  $D = \{x^{(1)}, x^{(2)}, x^{(3)}, \dots, x^{(m)}\}$ , the likelihood is the **product** of individual probabilities

$$L(\theta | D) = \mathbb{P}(D | \theta) = \prod_{i=1}^m \mathbb{P}(x^{(i)} | \theta)$$

$$\log(L(\theta | D)) = \sum_{i=1}^m \log(\mathbb{P}(x^{(i)} | \theta))$$

Using properties of log:

$$\log(a^b) = b \cdot \log(a)$$
$$\log(ab) = \log(a) + \log(b)$$

# Logistic Regression

## Likelihood Function

For **independent** observations (rows of data)  $D = \{x^{(1)}, x^{(2)}, x^{(3)}, \dots, x^{(m)}\}$ , the likelihood is the **product** of individual probabilities

$$L(\theta | D) = \mathbb{P}(D | \theta) = \prod_{i=1}^m \mathbb{P}(x^{(i)} | \theta)$$

$$\log(L(\theta | D)) = \sum_{i=1}^m \log(\mathbb{P}(x^{(i)} | \theta))$$

**For logistic regression**

Input Features:  $x \in \mathbb{R}^m$

Binary Labels:  $y \in \{0, 1\}$

Training Data:  $\{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), (x^{(3)}, y^{(3)}), \dots, (x^{(m)}, y^{(m)})\}$

# Logistic Regression

① Model:  $\hat{y} = \sigma(\theta_0 + \theta_1 x) \Rightarrow P(y=1 | x, \theta)$

$P$  (success, +ve, 1)  
 $1-P$  (failure, -ve, 0, -1)

② Bernoulli Distributions  $\rightarrow P(Y=1) = P^k \cdot (1-P)^{1-k}$

$\hookrightarrow P(1-P)^{1-1} = P$   
 $P^0 \cdot (1-P)^{1-0} = 1-P$

$$L(\theta) = P(D|\theta) = \prod_{i=1}^m P(y^{(i)} | x^{(i)}, \theta)$$

$$\log(L\theta) = \sum_{i=1}^m \log(P(y^{(i)} | x^{(i)}, \theta))$$

# Logistic Regression

$$\log(L(\theta)) = \sum_{i=1}^n \log \left( \underbrace{P(y^{(i)} | x^{(i)}, \theta)}_{\sim()} \right)$$

$$\log(ab) = \log a + \log b.$$

$$\log(a^b) = b \log a$$

$$\log(L(\theta)) = \sum_{i=1}^n \log \left( p_i^{y_i} \cdot (1-p_i)^{(1-y_i)} \right)$$

true. predicted

$$\log(L(\theta)) = \sum_{i=1}^n \underbrace{y_i}_{\text{true.}} \log \underbrace{p_i}_{\text{predicted}} + (1-y_i) \log(1-p_i)$$

Log-likelihood function.

$$y_i = 1 \Rightarrow \frac{1 \cdot \log p_i}{1 \cdot 0} = \frac{\infty}{0}$$

$$y_i = 0 \Rightarrow \frac{1 \cdot \log(1-p_i)}{0} = \frac{\infty}{0}$$

# Logistic Regression

$$-\log(\mathcal{L}(\theta)) = \sum_{i=1}^m y_i \log p_i + (1-y_i) \log(1-p_i)$$

maximize

$$\operatorname{argmax}_{\theta} P(\mathcal{D}|\theta)$$

$$\text{maximize } f = \text{minimize } -f$$

$$\rightarrow -\log(\mathcal{L}(\theta))$$

$$p = \begin{cases} p & \text{if } y=1 \\ 1-p & \text{if } y=0 \end{cases}$$

$$\hat{y} = \sigma(\theta_0 + \theta_1 x) \rightarrow p^y \cdot (1-p)^{(1-y)}$$

$$y = \{0, 1\}$$

$$\sigma(\theta_0 + \theta_1 x^{(i)}) = p^{(i)}$$

# Logistic Regression

$$\mathbb{P}(Y = 1 \mid X = x; \theta) = \sigma(\theta_0 + \theta_1 \cdot x)$$

# Logistic Regression

$$\mathbb{P}(Y = 1 \mid X = x; \theta) = \sigma(\theta_0 + \theta_1 \cdot x)$$

Each label  $y_i$  follows a **Bernoulli Distribution** with parameter

$$p_i = \mathbb{P}(Y = 1 \mid x_i)$$



# Logistic Regression

## Quick Aside: Bernoulli Distribution

Bernoulli Distribution models a single binary outcome

$$\begin{aligned} \text{Is } \mathbb{P}(X = \textit{success}) &= p \text{ and} \\ \mathbb{P}(X = \textit{failure}) &= q = (1 - p) \end{aligned}$$

Then probability mass function  $P$  is

$$P(X = x) = p^x \cdot (1 - p)^{1-x}$$

# Logistic Regression

$$\mathbb{P}(Y = 1 \mid X = x; \theta) = \sigma(\theta_0 + \theta_1 \cdot x)$$

Each label  $y_i$  follows a **Bernoulli Distribution** with parameter

$$p_i = \mathbb{P}(Y = 1 \mid x_i)$$

$$\mathbb{P}(Y = y \mid X = x) = p^y(1 - p)^{1-y}$$

# Logistic Regression

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$$\mathbb{P}(Y = y \mid X = x) = p^y(1 - p)^{1-y}$$

$$\text{When } y = 1 \rightarrow p^1(1 - p)^0 = p$$

$$\text{When } y = 0 \rightarrow p^0(1 - p)^1 = (1 - p)$$

# Logistic Regression

$$\mathbb{P}(Y = 1 | X = x; \theta) = \sigma(\theta_0 + \theta_1 \cdot x)$$

Each label  $y_i$  follows a **Bernoulli Distribution** with parameter

$$p_i = \mathbb{P}(Y = 1 | x_i)$$

$$\mathbb{P}(Y = y | X = x) = p^y(1 - p)^{1-y}$$

$$\text{When } y = 1 \rightarrow p^1(1 - p)^0 = p$$

$$\text{When } y = 0 \rightarrow p^0(1 - p)^1 = (1 - p)$$

# Logistic Regression

For a **single** observation  $(x^{(i)}, y^{(i)})$

**Probability** of observing  $y^{(i)}$  given you have seen input data  $x^{(i)}$  and  $\theta$

$$\mathbb{P}(y^{(i)} | x^{(i)}; \theta) = p_i^{y^{(i)}} (1 - p_i)^{1-y^{(i)}}$$

Where  $p_i = \sigma(\theta_0 + \theta_1 \cdot x)$

# Logistic Regression

For the **entire dataset**  $\{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), (x^{(3)}, y^{(3)}), \dots (x^{(m)}, y^{(m)})\}$

Assuming observations are **independent**

**Likelihood** is the product of all individual probabilities

$$L(\theta | D) = \prod_{i=1}^m \mathbb{P}(y^{(i)} | x^{(i)}; \theta) = \prod_{i=1}^m p_i^{y^{(i)}} (1 - p_i)^{1-y^{(i)}}$$

# Logistic Regression

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We want to **maximize** likelihood

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \mathbb{P}(D | \theta)$$

# Logistic Regression

$$L(\theta | D) = \prod_{i=1}^m p_i^{y^{(i)}} (1 - p_i)^{1-y^{(i)}}$$



# Logistic Regression

$$L(\theta | D) = \prod_{i=1}^m p_i^{y^{(i)}} (1 - p_i)^{1-y^{(i)}}$$

$$\log(L(\theta)) = \log(\prod_{i=1}^m p_i^{y^{(i)}} (1 - p_i)^{1-y^{(i)}})$$

Using properties of log:

$$\begin{aligned}\log(a^b) &= b \cdot \log(a) \\ \log(ab) &= \log(a) + \log(b)\end{aligned}$$

$$\log(L(\theta)) = \sum_{i=1}^m \log(p_i^{y^{(i)}} (1 - p_i)^{1-y^{(i)}})$$

$$\log(L(\theta)) = \sum_{i=1}^m y^{(i)} \log(p_i) + (1 - y^{(i)}) \log(1 - p_i)$$

# Logistic Regression

$$L(\theta | D) = \prod_{i=1}^m p_i^{y^{(i)}} (1 - p_i)^{1-y^{(i)}}$$

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Using properties of log:

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$$\log(L(\theta)) = \sum_{i=1}^m y^{(i)} \log(p_i) + (1 - y^{(i)}) \log(1 - p_i)$$

This is called the **log-likelihood** function for logistic regression

# Logistic Regression

$$\log(L(\theta)) = \sum_{i=1}^m y^{(i)} \log(p_i) + (1 - y^{(i)}) \log(1 - p_i)$$

This is called the **log-likelihood** function for logistic regression

Remember we want to **maximize** likelihood

But when we deal with “loss” functions and gradient descent, we want to **minimize** the loss

# Logistic Regression

$$\ell(\theta) = - \sum_{i=1}^m y^{(i)} \log(p_i) + (1 - y^{(i)}) \log(1 - p_i)$$

Solution: Minimize **negative** likelihood

# Logistic Regression

$$\ell(\theta) = - \sum_{i=1}^m y^{(i)} \log(p_i) + (1 - y^{(i)}) \log(1 - p_i)$$

Solution: Minimize **negative** likelihood

Remember that  $p_i$  is the predicted output where

$$p_i = \sigma(\theta_0 + \theta_1 \cdot x)$$

# Logistic Regression

$$\ell(\theta) = -\frac{1}{m} \sum_{i=1}^m y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$

Binary Cross Entropy Loss

# Logistic Regression

$$\ell(\theta) = -\frac{1}{m} \sum_{i=1}^m y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$

When  $y^{(i)} = 1$ , i.e., actual positive

$$\ell(\theta) = -\log(\hat{y}^{(i)})$$

When  $y^{(i)} = 0$ , i.e., actual negative

$$\ell(\theta) = -\log(1 - \hat{y}^{(i)})$$

# Logistic Regression

$$\ell(\theta) = -\frac{1}{m} \sum_{i=1}^m y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$

When  $y^{(i)} = 1$ , i.e., actual positive

$$\ell(\theta) = -\log(\hat{y}^{(i)})$$

If  $\hat{y}^{(i)} = 1$ , Loss = 0

If  $\hat{y}^{(i)} = 0$ , Loss =  $+\infty$

When  $y^{(i)} = 0$ , i.e., actual negative

$$\ell(\theta) = -\log(1 - \hat{y}^{(i)})$$

If  $\hat{y}^{(i)} = 0$ , Loss = 0

If  $\hat{y}^{(i)} = 1$ , Loss =  $+\infty$



# Logistic Regression

Finding  $\theta$

$$\ell(\theta) = -\frac{1}{m} \sum_{i=1}^m y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$

Find partial derivative

To simplify, lets find the derivative for a **single** sample

# Logistic Regression

Finding  $\theta$

$$\ell(\theta) = y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})$$

$$\hat{y} = \sigma(z)$$

$$z = \theta_0 + \theta_1 x$$

Want to find  $\frac{\partial \ell}{\partial \theta}$

Using Chain Rule

$$\frac{\partial \ell}{\partial \theta} = \frac{\partial \ell}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial z} \cdot \frac{\partial z}{\partial \theta}$$

# Logistic Regression

Finding  $\theta$

# Logistic Regression

Finding  $\theta$

Summing over all samples

$$\frac{\partial \mathcal{L}}{\partial \theta} = \frac{1}{m} \sum_{i=1}^m x^{(i)} \cdot (\hat{y}^{(i)} - y^{(i)})$$

In matrix form

$$\nabla_{\theta}(\mathcal{L}(\theta)) = \frac{1}{m} X^T (\hat{Y} - Y)$$

# Logistic Regression

## Summary

Model:

$$\hat{y} = \sigma(\theta_0 + \theta_1 x)$$

Loss:

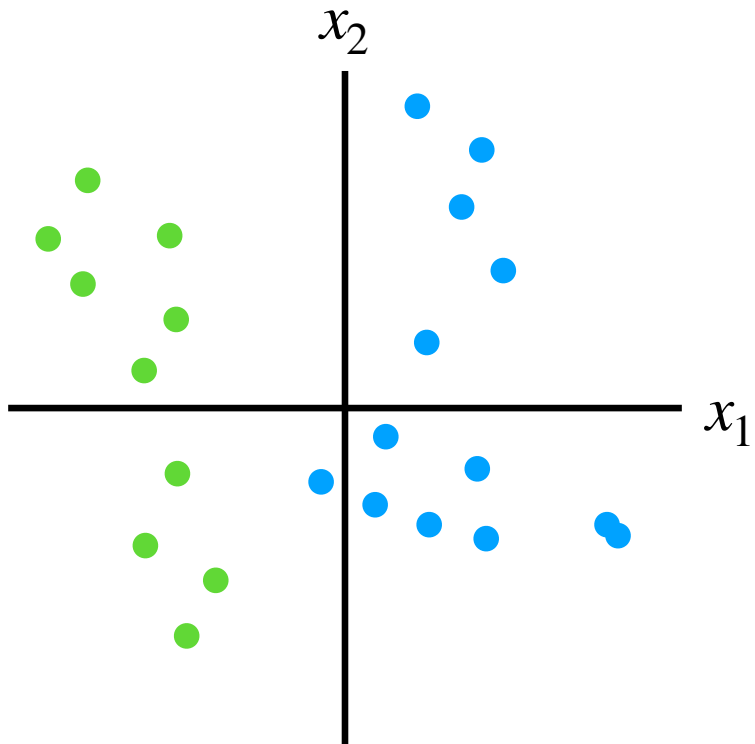
$$\ell(\theta) = -\frac{1}{m} \sum_{i=1}^m y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})$$

Gradient:

$$\nabla_{\theta}(\ell(\theta)) = \frac{1}{m} X^T (\hat{Y} - Y)$$

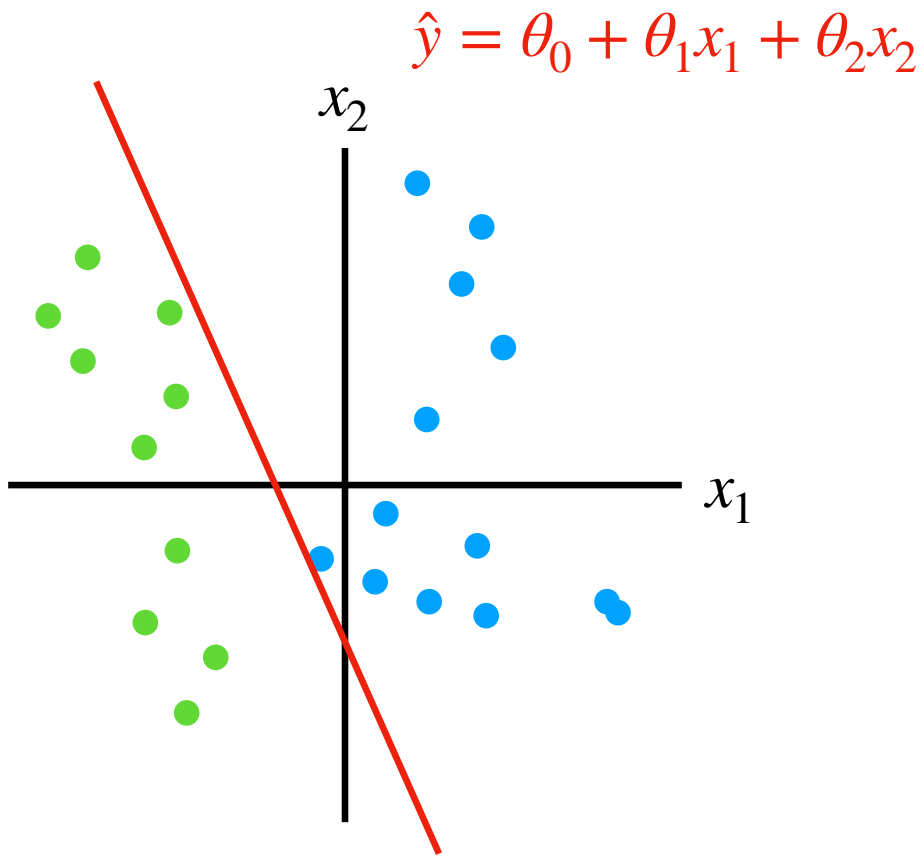
# Logistic Regression

## Summary



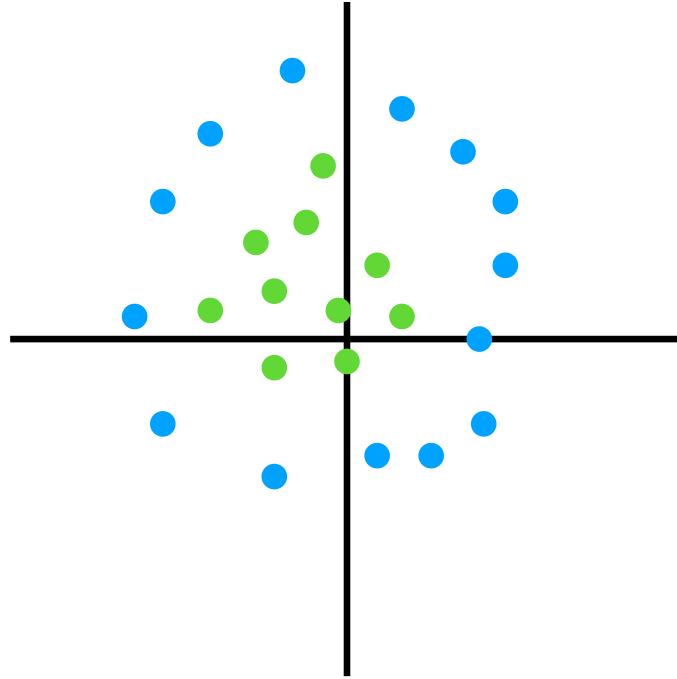
# Logistic Regression

## Summary



# Logistic Regression

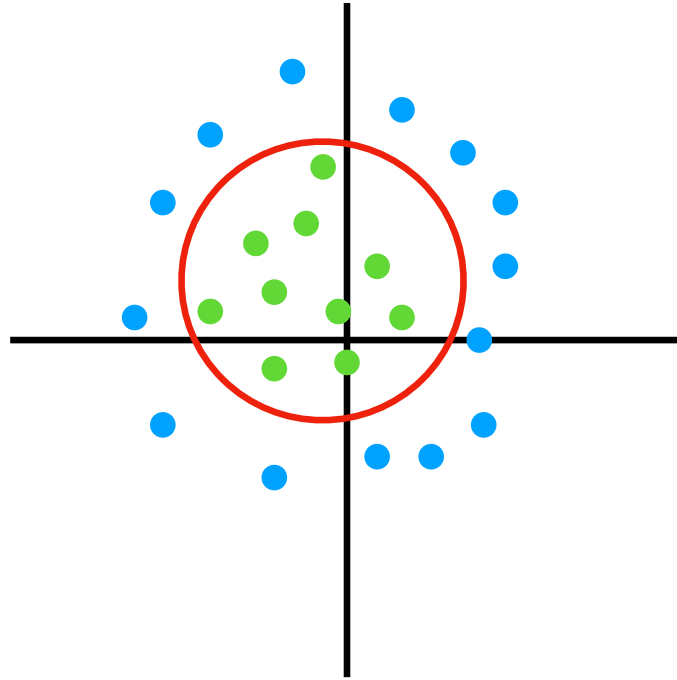
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# Logistic Regression

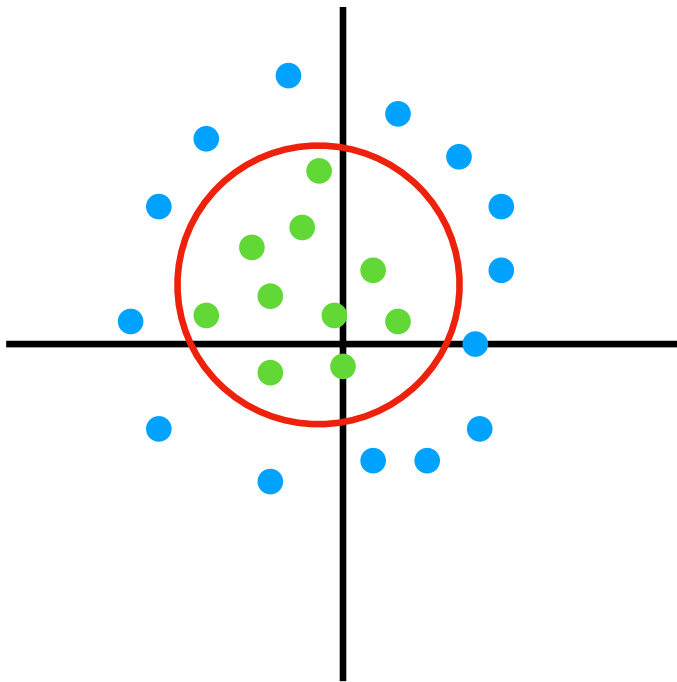
## Summary



# Logistic Regression

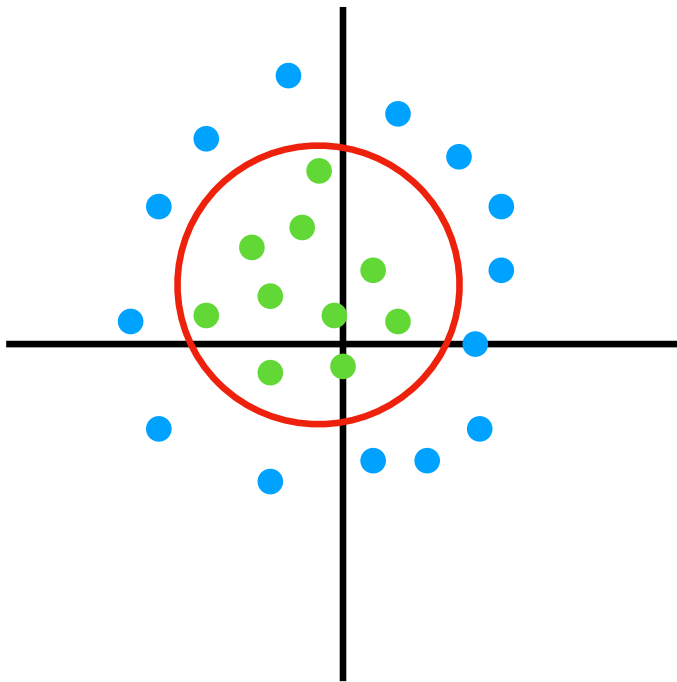
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$$x_1^2 + x_2^2 = r^2$$



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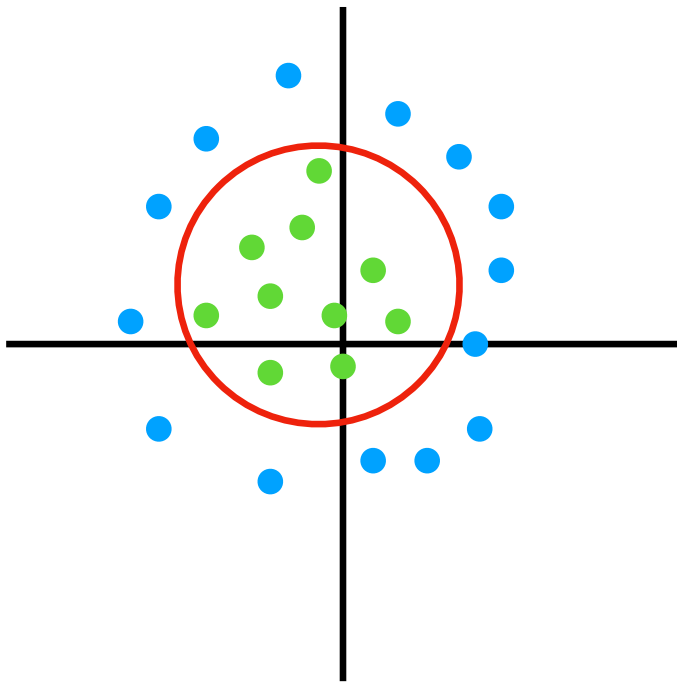


$$x_1^2 + x_2^2 = r^2$$

$$\theta_1^2(x_1^2 + x_2^2) = \theta_0^2$$

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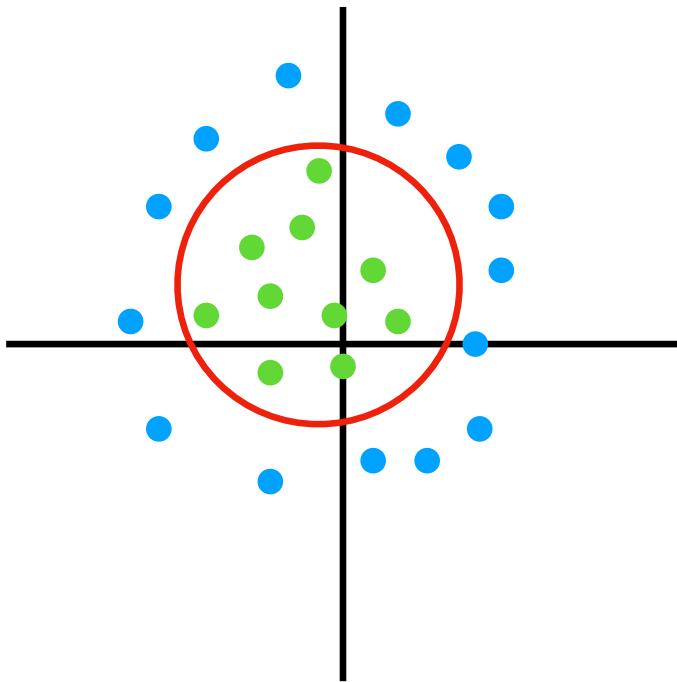
$$x_1^2 + x_2^2 = r^2$$

$$\theta_1^2(x_1^2 + x_2^2) = \theta_0^2$$

$$\sqrt{\theta_1^2(x_1^2 + x_2^2)} = \sqrt{\theta_0^2}$$

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$$x_1^2 + x_2^2 = r^2$$

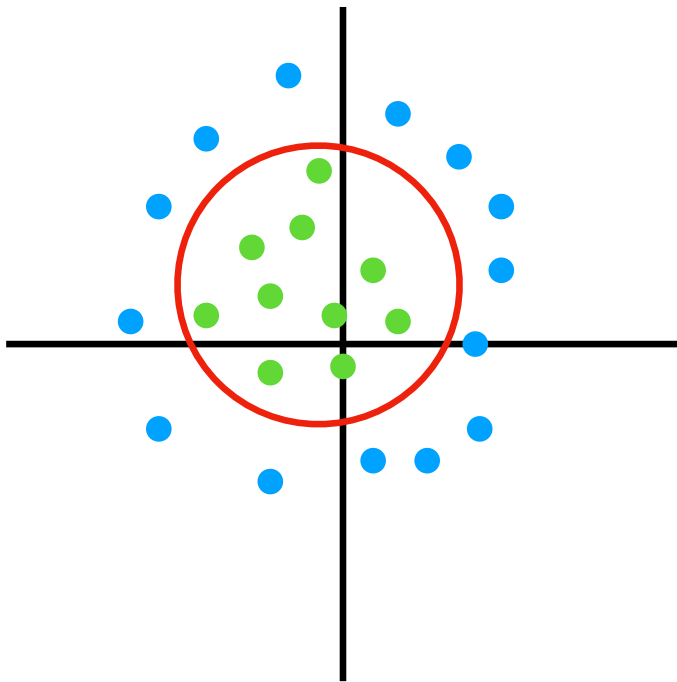
$$\theta_1^2(x_1^2 + x_2^2) = \theta_0^2$$

$$\sqrt{\theta_1^2(x_1^2 + x_2^2)} = \sqrt{\theta_0^2}$$

$$\theta_1 \sqrt{(x_1^2 + x_2^2)} = \theta_0$$

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$$x_1^2 + x_2^2 = r^2$$

$$\theta_1^2(x_1^2 + x_2^2) = \theta_0^2$$

$$\sqrt{\theta_1^2(x_1^2 + x_2^2)} = \sqrt{\theta_0^2}$$

$$\theta_1 \sqrt{(x_1^2 + x_2^2)} = \theta_0$$

$$\hat{y} = \theta_1 \sqrt{(x_1^2 + x_2^2)} - \theta_0$$

# Next Class

- Homework Discussion
- More classification algorithms